

# 國立中正大學

## 114 學年度碩士班招生考試

### 試題

[第3節]

科目名稱	軟體設計
系所組別	資訊工程學系-甲組

#### —作答注意事項—

※作答前請先核對「試題」、「試卷」與「准考證」之系所組別、科目名稱是否相符。

1. 預備鈴響時即可入場，但至考試開始鈴響前，不得翻閱試題，並不得書寫、畫記、作答。
2. 考試開始鈴響時，即可開始作答；考試結束鈴響畢，應即停止作答。
3. 入場後於考試開始 40 分鐘內不得離場。
4. 全部答題均須在試卷（答案卷）作答區內完成。
5. 試卷作答限用藍色或黑色筆（含鉛筆）書寫。
6. 試題須隨試卷繳還。



# 國立中正大學 114 學年度碩士班招生考試試題

科目名稱：軟體設計

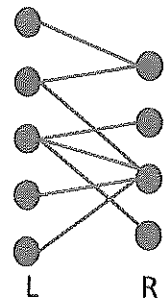
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系所組別：資訊工程學系-甲組

1. (5%) (Select multiple correct answers) Please select all the possible height(s) for an AVL tree of 100 nodes from the following options. Note that the height of a tree with only one node is 1. (Hint:  $\log_{10} 2 \approx 0.3010$ )  
(a) 5 (b) 6 (c) 7 (d) 8 (e) 9 (f) 10 (g) None of the above.
2. (5%) (Select multiple correct answers) Please select all the correct statement(s).  
(a) A 2-3-4 tree is a B-tree of order 5.  
(b) A red-black tree is a binary tree form of a 2-3 tree.  
(c) All the external nodes in a B-tree are on the same level.  
(d) Any internal node (excluding the root) has at least  $\lceil \frac{m}{2} \rceil$  children in a B-tree of order  $m$ .  
(e) None of the above.
3. (5%) (Choose one best answer) Consider the integer array {52, 21, 40, 33, 88, 57, 46, 71}. What will the array look like after heapifying it to a Max Heap? Note that we use the bottom-up method that runs in  $O(n)$  time.  
(a) {88, 71, 57, 52, 21, 40, 46, 33}  
(b) {88, 71, 57, 52, 46, 40, 33, 21}  
(c) {21, 33, 40, 46, 52, 57, 71, 88}  
(d) {88, 71, 57, 52, 33, 40, 46, 21}  
(e) None of the above.
4. (5%) (Choose one best answer) Consider the red-black tree resulting from sequentially inserting the following numbers into an empty red-black tree: 40, 60, 55, 15, 20, 5, 25, 30. What is the sum of the numbers in the red nodes in the red-black tree?  
(a) 145 (b) 125 (c) 110 (d) 90 (e) None of the above.
5. (5%) (Choose one best answer) Consider the integer array {52, 21, 40, 88, 33, 57, 46, 71}. Using the two-pointer version of quicksort, what will the array look like after moving the first pivot (i.e., 52) to its correct position? Note that the first and the second pointers start at the positions of 21 and 71, respectively.  
(a) {21, 40, 33, 46, 52, 71, 57, 88}  
(b) {21, 33, 40, 46, 52, 57, 71, 88}  
(c) {33, 21, 40, 46, 52, 57, 88, 71}  
(d) {46, 21, 40, 33, 52, 57, 88, 71}  
(e) None of the above.

6. (5%) (Select multiple correct answers) Which of the following statements is (are) true?

- (a) Given a dense graph with negative weight edges but no negative weight cycles, applying Johnson's algorithm on this graph will be faster than running Floyd-Warshall algorithm.
- (b) The class NP contains problems that are solvable in polynomial time.
- (c) The halting problem is NP-hard problem.
- (d) Ford-Fulkerson method can be used to find a maximum matching from the graph at the right side
- (e) Following (d), the graph has maximal cardinality 4.



7. (5%) (Select multiple correct answers) Which of the following statements is (are) true?

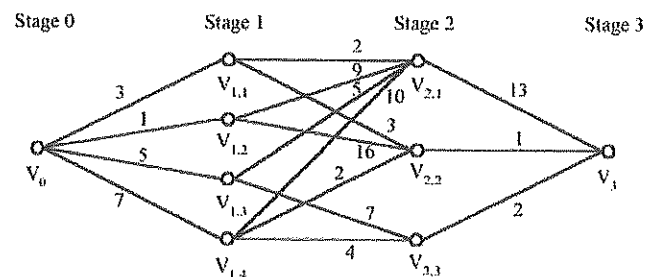
- (a) Insertion sort performs in-place sorting operations.
- (b) Finding the longest simple path from an unweighted graph can be solved by divided and conquer strategy.
- (c) Recursion tree is a full binary tree.
- (d) Quicksort is not an asymptotically optimal algorithm.
- (e) An algorithm with fewer lines of codes has lower time complexity than the one with more lines of codes.

8. (5%) (Select multiple correct answers) Which of the following statements is (are) true?

- (a) The solution of the recurrence  $T(n) = 16T(n/4) + n^2$  is  $O(n^2)$ .
- (b) The solution of the recurrence  $T(n) = 4T(n/5) + n^{4/3}$  is  $O(n^{4/3})$ .
- (c) The solution of the recurrence  $T(n) = T(n/4) + T(n/2) + n^2$  is  $O(n \log n)$ .
- (d) The solution of the recurrence  $T(n) = 2T(\sqrt[4]{n}) + \sqrt{\log n}$  is  $O((\log n)(\log \log n))$ .
- (e) The solution of the recurrence  $T(n) = T(n-1) + 1/n$  is  $O(\log n)$ .

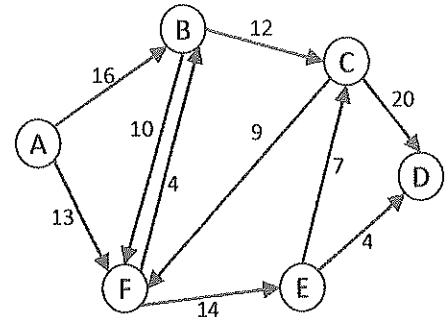
9. (5%) (Select multiple correct answers) Given a graph at the right side, which of the following statements is (are) true?

- (a) To find the shortest path (i.e., path with minimum weight) from  $V_0$  to  $V_3$  correctly, greedy algorithm is applicable.
- (b) Following the same task as (a), dynamic programming is applicable.
- (c) From the stage perspective, the problem of finding the shortest path between the 4 stages shows optimal substructure.
- (d) The path from  $V_0$  to  $V_3$  has minimum weight 7.
- (e) The path from  $V_0$  to  $V_3$  has minimum weight 6.



10. (5%) (Select multiple correct answers) Given a graph at the right side, which of the following statements is (are) true?

- (a) Kruskal algorithm is applicable to find a correct answer.
- (b) Given the necessary inputs, executing Floyd-Warshall algorithm on this graph takes more time than executing Bellman-Ford algorithm.
- (c) If specifying node A as the source and node D as the sink, executing Edmonds-Karp algorithm will return us '24' as an answer.
- (d) Topological sort is applicable to find a correct answer.
- (e) Node B, C, E, F form a strongly connected component.



11. (5%) 請回答以下 C 語言程式碼執行後在螢幕上顯示之結果

```
#include <stdio.h>
```

```
int main() {
    int num1 = 025;
    int num2 = num1;

    printf("%X\n", num2);

    return 0;
}
```

12. (10%) 請回答以下 C 語言程式碼執行後在螢幕上顯示之結果

```
#include <stdio.h>
```

```
void modifyValues(const int *ptr1, int *const ptr2) {
    *ptr2 *= 2;
}
```

```
int main() {
    int a = 10;
    int b = 20;
    const int *p1 = &a;
    int *const p2 = &b;
    const int *const p3 = &a;
    modifyValues(p1, p2);
    printf("%d, %d\n", a, b);

    return 0;
}
```

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科目名稱：軟體設計

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系所組別：資訊工程學系-甲組

13. (10%) 請回答以下 C 語言程式碼執行後在螢幕上顯示之結果

```
#include <stdio.h>

int main(void) {
    unsigned int a = 0xFFFF0101;
    unsigned char b = (unsigned char)a;
    char *c = (char *) &a;

    unsigned int *p = (unsigned int *)c;
    *p <= 6;

    printf("%x, %x", b, *c);
    return 0;
}
```

14. (9%) Match the concepts on the left with the (simplistic) definitions on the right by writing a letter from 1 to 4 in each of the blanks.

- |                      |       |   |
|----------------------|-------|---|
| A. (2%) overloading  | _____ | 1. able to work with multiple types             |
| B. (2%) coercion     | _____ | 2. converting automatically to the desired type |
| C. (2%) aliasing     | _____ | 3. multiple things with the same name           |
| D. (3%) polymorphism | _____ | 4. multiple names for the same thing            |

15. (16%)

```
#include <iostream>
#include <string>
using namespace std;
```

```
class B {
public:
    B() {}
    ~B() {}

    virtual void m(int i) {
        cout << "B1" << endl; }

    virtual void m(double f) {
        cout << "B2" << endl; };

    class D : public B {
    public:
```

```
int main (int argc, char * argv[ ]) {

    D* dP = new D( );
    B* bP = dP;
    B bo = *dP;
    B& br = *dP;

    dP->m(1);           // Line A
    dP->m(2.0);          // Line B
    bP->m(1);           // Line C
    bP->m(2.0);          // Line D
    br.m(1);            // Line E
    br.m(2.0);          // Line F
    bo.m(1);            // Line G
    bo.m(2.0);          // Line H
}
```

# 國立中正大學 114 學年度碩士班招生考試試題

科目名稱：軟體設計

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系所組別：資訊工程學系-甲組

```
D() {}
```

```
~D() {}
```

```
void m(int i) { cout << "D" << endl; };
```

A. (2%) What is printed by Line A?

B. (2%) What is printed by Line B?

C. (2%) What is printed by Line C?

D. (2%) What is printed by Line D?

E. (2%) What is printed by Line E?

F. (2%) What is printed by Line F?

G. (2%) What is printed by Line G?

H. (2%) What is printed by Line H?

